IN THE CLAIMS:

This listing of claims will replace all prior versions, and listings, of claims in the present application:

(Currently amended) A method of sending data between a client and a server
using at least one of plural-a first plurality of data buffers of different sizes in said
client and at least one of plural-a second plurality of data buffers of different sizes
in said server, comprising steps of:

sending, from said client to said server, an address of a client data buffer located within said clientof said first plurality of data buffers, wherein said client data buffer is for a data transfer to be performed and said address of said client data buffer is responsive to a size of a data block to be transferred; and

transferring said data block between said client and said server using said client data buffer and a server data buffer from among the plural data buffers in said client and the plural data buffers in said server of said second plurality of data buffers, said client data buffer and said server data buffer matched to a size of data blocks to be transferred into or out of those data buffers between said client and said server.

2. (Previously Presented) A method as in claim 1, wherein

a request or a response for transferring said data includes at least some control information; and

said steps of transferring said data are responsive to said control information.

3. (Previously Presented) A method as in claim 1, wherein

a request or a response for transferring said data includes at least one memory address;

said steps of sending said data blocks are responsive to said memory address, wherein said data is read from or written to a memory in response to said memory address.

4. (Currently amended) A system including

a client and server:

a NUMA communication link coupled to said client and server; and plural-a first plurality of data buffers of different sizes in said client and plural-a second plurality of data buffers of different sizes in said server, for data transfers between said client and said server using said NUMA communication link:

wherein when data is transferred between said client and said server using said data buffers, an address of a client data buffer located within said elientof said first plurality of data buffers is sent from said client to said server, with said address of said client data buffer for a data transfer responsive to a size of a data block to be transferred, and said client data buffer and a server data buffer from among the plural data buffersof said second plurality fo data buffers

are used to transfer said data block, with said client data buffer and said server data buffer matched to a size of said data block to be transferred into or out of those data buffers between said client and said server.

- (Previously Presented) A system as in claim 4, also including a byte serial communication link, wherein transferring said data also uses said byte serial communication link.
- (Previously Presented) A system as in claim 4, wherein either said client or server performs processing of information in transferring said data;

said processing is performed in an order convenient to both said client and server; and

said order is decoupled from an order of transferring said data.

- (Previously Presented) A system as in claim 4, wherein transferring said data is responsive to control information in a request or a response for said data transfer.
- (Previously Presented) A system as in claim 4, wherein transferring said data is responsive to a request or a response for said data transfer.
- 9. (Cancelled)

10. (Previously Presented) A system as in claim 4, wherein said one or more data buffers also is selected responsive to control information in a request or a response for transferring said data.

11. (Cancelled)

12. (Currently amended) A system comprising:

a server, said server having a memory including a client communication region and a data transfer region, said data transfer region having plural-a first plurality of data buffers of different sizes for data transfers to and from a client, at least some of said first plurality of data buffers matched to different sizes of data blocks to be transferred into or out of those data buffers and matched to different sizes of a second plurality data buffers in said client that are also matched to said different sizes of said data blocks to be transferred; and

a remote DMA communication link coupled to said data transfer region;
wherein said client communication region includes information regarding a
data transfer into or out of said data transfer region; and

wherein an address of one or more of said server-first plurality of data buffers for said data transfer is selected for a data transfer responsive to a size of data blocks for said data transfer.

- (Original) A system as in claim 12, including a byte serial communication link coupled to said client communication region.
- 14. (Original) A system as in claim 12, including a processing element in said server coupled to said data transfer region, said processing element responsive to a request from a client or a response to a client.
- 15. (Original) A system as in claim 12, including a processing element in said server coupled to said data transfer region, said processing element responsive to control information in said client communication region.
- 16. (Original) A system as in claim 12, including a processing element in said server coupled to said data transfer region, said processing element using information in said data transfer region independently of said remote DMA communication link.
- 17. (Original) A system as in claim 12, including a request from a client or a response to said client having information regarding a location within data transfer region.
- (Original) A system as in claim 12, wherein said client communication region stores a request from a client or a response to said client.

- (Original) A system as in claim 12, wherein said data transfer region stores a data transfer to or from a client.
- 20. (Original) A system as in claim 12, wherein said remote DMA communication link includes a NUMA communication link.

21. (Currently amended) A method comprising:

communicating <u>a</u> file system requests and responses <u>request</u> between a client and a file server; and

sending data between said client and said file server in response to the request, by using a non-uniform memory access (NUMA) communication link to perform a direct memory access (DMA) operation involving at least one of plural a plurality of data buffers of different sizes both in said client and in said file server, wherein at least some of said data buffers both in said client and in said file server are matched to sizes of data blocks to be transferred into or out of said data buffers, wherein selection of an address of one or more of said data buffers for a data transfer is responsive to information in said requests request or said responses a response to said request and is responsive to a size of data blocks for-said memory access to be transferred in said DMA operation.

22. (Cancelled)

- 23. (Original) A method as in claim 21, wherein said memory access operation includes a remote DMA operation.
- 24. (Original) A method as in claim 21, wherein said client includes a database server

25. (Currently amended) A method comprising:

communicating <u>a</u> database requests request and responses-between a client and a database server; <u>and</u>

sending data between said client and said database server in response to the request, by using a non-uniform memory access (NUMA) communication link to perform a direct memory access (DMA) operation involving at least one of plural-a plurality data buffers of different sizes both in said client and in said database server, at least some of said data buffers both in said client and in said database server matched to sizes of data blocks to be transferred into or out of said data buffers, wherein selection of an address for one or more of said data buffers for a data transfer is responsive to information in said requests-request or said responses a response to said request and is responsive to a size of data blocks for-said-memory access to be transferred in said DMA operation.

26. (Currently amended) A method comprising:

communicating <u>a requests-request</u> and responses-between a client and a cache server; and

sending data between said client and said <u>cache</u> server <u>in response to the request, by</u> using a <u>non-uniform memory access</u> (NUMA) communication link to <u>perform a direct</u> memory access (<u>DMA</u>) operation involving at least one of plural a <u>plurality of</u> data buffers of different sizes both in said client and in said <u>cache</u> server, at least some of said data buffers both in said client and in said <u>cache</u> server matched to sizes of data blocks to be transferred into or out of said data buffers, wherein selection of an address for one or more of said data buffers for a data transfer is responsive to information in said requests-request or said responses a response to said request and is responsive to a size of data blocks for said memory-access to be transferred in said <u>DMA</u> operation.

27. (Cancelled)

- 28. (Previously Presented) A method as in claim 1, wherein said data buffers in said client include different sizes and alignments than said data buffers in said server.
- 29. (Previously Presented) A system as in claim 4, wherein said data buffers in said client include different sizes and alignments than said data buffers in said server.

- 30. (Previously Presented) A system as in claim 12, wherein said data buffers in said client include different sizes and alignments than said data buffers in said server.
- 31. (Currently amended) A method as in claim 21, wherein said data buffers in said client include different sizes and alignments than said data buffers in said file server.
- 32. (Previously Presented) A method as in claim 25, wherein said data buffers in said client include different sizes and alignments than said data buffers in said database server.
- 33. (Currently amended) A method as in claim 26, wherein said data buffers in said client include different sizes and alignments than said data buffers in said cache server.
- 34. (New) A method as in claim 26, wherein said sending data is done asynchronously with respect to said request.
- 35. (New) A method comprising:

communicating a request between a client and a web server; and sending data between said client and said web server in response to the request, by using a non-uniform memory access (NUMA) communication link to

perform a direct memory access (DMA) operation involving at least one of a plurality of data buffers of different sizes both in said client and in said web server, at least some of said data buffers both in said client and in said web server matched to sizes of data blocks to be transferred into or out of said data buffers, wherein selection of an address for one or more of said data buffers for a data transfer is responsive to information in said request or a response to said request and is responsive to a size of data blocks to be transferred in said DMA operation.

- 36. (New) A method as in claim 35, wherein said data buffers in said client include different sizes and alignments than said data buffers in said web server.
- 37. (New) A method as in claim 35, wherein said sending data is done asynchronously with respect to said request.
- 38. (New) A method as in claim 1, wherein said transferring is done asynchronously with respect to a request that initiated said transferring.
- 39. (New) A method as in claim 4, wherein said data transfer is done asynchronously with respect to a request that initiated said transfer.
- 40. (New) A method as in claim 12, wherein said data transfer is done asynchronously with respect to a request that initiated said transfer.

- 41. (New) A method as in claim 21, wherein said sending data is done asynchronously with respect to said request.
- 42. (New) A method as in claim 25, wherein said sending data is done asynchronously with respect to said request.